

Rock & Troll

Race: Goblin

Head Coach: Kaltenland

Nr	Name	Position	MA	ST	AG	AV	Skills and Injuries	MNG	CP	TD	Int	Cas	MVP	SPP	Value
1	Daddy	Troll	4	5	1	9	Loner, Always Hungry, Mighty Blow, Really Stupid, Regeneration, Throw Team-Mate						1	5	110 000
2	Mummy	Troll	4	5	1	9	Loner, Always Hungry, Mighty Blow, Really Stupid, Regeneration, Throw Team-Mate					1		2	110 000
3	Miccetta	Bombardier	6	2	3	7	Bombardier, Dodge, Secret Weapon, Stunty								40 000
4	Saltarello	Pogoer	7	2	3	7	Dodge, Leap, Stunty, Very Long Legs								70 000
5	Putente	Fanatic	3	7	3	7	Ball and Chain, No Hands, Secret Weapon, Stunty, Block					2	1	9	100 000
6	Segaccia	Looney	6	2	3	7	Chainsaw, Secret Weapon, Stunty								40 000
7	Libellula	Doom Diver	6	2	3	7	Right Stuff, Stunty, Swoop, Dodge			1			1	8	80 000
8	Amico	Ooligan	6	2	3	7	Dodge, Disturbing Presence, Fan Favourite, Right Stuff, Stunty, Side Step					1	1	7	90 000
9	Cureggio	Goblin	6	2	3	7	Dodge, Right Stuff, Stunty			1				3	40 000
10	Tronzano	Goblin	6	2	3	7	Dodge, Right Stuff, Stunty			1				3	40 000
11	Ala	Goblin	6	2	3	7	Dodge, Right Stuff, Stunty								40 000
12	Pippa	Goblin	6	2	3	7	Dodge, Right Stuff, Stunty								40 000
13	Primo exMorto	Goblin	6	2	3	7	Dodge, Right Stuff, Stunty								40 000

Total number of players next game: 13/13

Totals (excl TV for MNG players): 0 3 0 4 4 37 840 000

Induced Stars and Mercenaries	MA	ST	AG	AV	Skills	CP	TD	Int	Cas	MVP	SPP	Value

<p>Inducements (for next match)</p> <p>Bloodweiser Babes (0-2): ___ x 50 000</p> <p>Bribes (0-3): ___ x 100 000</p> <p>Extra Training (0-4): ___ x 100 000</p> <p>Halfing Master Chef (0-1): ___ x 300 000</p> <p>Wandering Apothecaries (0-2): ___ x 100 000</p> <p>Wizard (0-1): ___ x 0</p> <p>Card budget: x 0</p> <p>Gate:</p> <p>FAME:</p>		<p>Team Goods</p> <p>Rerolls: 3 x 60 000 = 180 000</p> <p>Fan Factor: 1 x 10 000 = 10 000</p> <p>Assistant Coaches: 0 x 10 000 = 0</p> <p>Cheerleaders: 0 x 10 000 = 0</p> <p>Apothecary: 1 x 50 000 = 50 000</p> <p>Treasury: 90 000</p> <p>Team Value (incl MNGs value): 1 080 000</p> <p>Induced Value: 0</p> <p>Match Value (TV for match): 1 080 000</p>
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■ MNG ■ Journeyman ■ Used journeyman ■ New skill available ■ Stat upgrade ■ Stat downgrade

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